

# An Approach Based on Bayesian Networks for Query Selectivity Estimation

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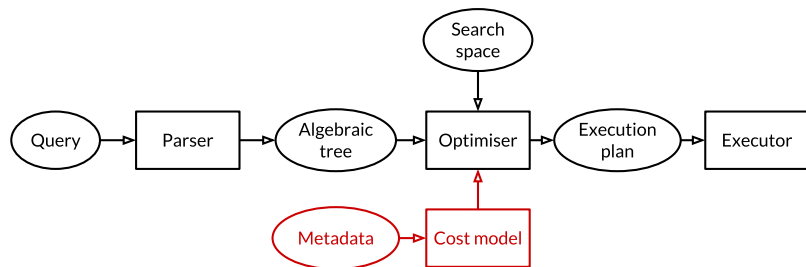
# Introduction

# Query optimisation

Assuming a typical relational database,

1. A user issues an SQL query
2. The query is compiled into a **execution plan** by a **query optimiser**
3. The plan is executed and the resulting rows are returned to the user
4. **Goal:** find the most efficient query execution plan

## Cost-based query optimisation



Query optimisation time is part of the query response time!

## Selectivity estimation

- ▶ An execution plan is a succession of operators (joins, aggregations, etc.)
- ▶ Cost of operator depends on number of tuples to process, which called the **selectivity**
- ▶ Selectivity is by far the most important parameter, but also the most difficult to estimate [WCZ<sup>+</sup>13]
- ▶ Errors propagate exponentially [IC91]

## Example

```
SELECT *  
FROM customers, shops, purchases  
WHERE customers.id = purchases.customer_id  
AND shops.id = purchases.shop_id  
AND customers.nationality = 'Swedish'  
AND customers.hair = 'Blond'  
AND shops.city = 'Stockholm'
```

- ▶ Pushing down the selections is usually a good idea, so the best QEP should start by filtering the customers and the shops
- ▶ At some point the optimiser has to pick a join algorithm to join customers and shops
- ▶ How many Swedish blond customers are there? How about the number of shops in Stockholm?

# Related work

## ▶ Statistics

- ▶ Unidimensional [IC93, TCS13, HKM15] (textbook approach)
- ▶ Multidimensional [GKTD05, Aug17] (exponential number of combinations)
- ▶ Bayesian networks [GTK01, TDJ11] (complex compilation procedure and high inference cost)

## ▶ Sampling

- ▶ Single relation [PSC84, LN90] (works well but has a high inference cost)
- ▶ Multiple relations [Olk93, VMZC15, ZCL<sup>+</sup>18] (empty-join problem)

## ▶ Learning

- ▶ Query feedback [SLMK01] (useless for unseen queries)
- ▶ Supervised learning [LXY<sup>+</sup>15, KKR<sup>+</sup>18] (not appropriate in high speed environments)

# Bayesian networks



## A statistical point of view

- ▶ A relation is made of  $p$  attributes  $X_1, \dots, X_p$
- ▶ Each attribute  $X_i$  follows an unknown distribution  $P(X_i)$
- ▶ Think of  $P(X_i)$  has a function/table which can tell us the probability of a predicate (e.g. hair IS 'Blond')
- ▶  $P(X_i)$  can be estimated, for example with a histogram
- ▶ The distribution  $P(X_i, X_j)$  captures interactions between  $X_i$  and  $X_j$  (e.g. hair IS 'Blond' AND nationality IS 'Swedish')
- ▶ Memorising  $P(X_1, \dots, X_p)$  takes  $\prod_0^p |X_i|$  units of space

# Independence

- ▶ Assume  $X_1, \dots, X_p$  are independent with each other
- ▶ We thus have  $P(X_1, \dots, X_p) = \prod_0^p P(X_i)$
- ▶ Memorising  $P(X_1, \dots, X_p)$  now takes  $\sum_0^p |X_i|$  units of space
- ▶ We've compromised between accuracy and space
- ▶ In query optimisation this is called the **attribute value independence (AVI)** assumption

## Conditional independence

- ▶ Bayes' theorem:  $P(A, B) = P(B|A) \times P(A)$
- ▶  $A$  and  $B$  are **conditionally independent** if  $C$  determines them
- ▶ In that case  $P(A, B, C) = P(A|C) \times P(B|C) \times P(C)$
- ▶  $|P(A|C)| + |P(B|C)| + |P(C)| < |P(A, B, C)|$
- ▶ Conditional independence can save space without compromising on accuracy!

## Example

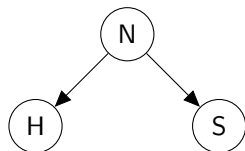
nationality	hair	salary
Swedish	Blond	42000
Swedish	Blond	38000
Swedish	Blond	43000
Swedish	Brown	37000
American	Brown	35000
American	Brown	32000

- ▶ Truth:  $P(\textit{Swedish}, \textit{Blond}) = \frac{3}{6} = 0.5$
- ▶ With independence:
  - ▶  $P(\textit{Swedish}) = \frac{4}{6}$
  - ▶  $P(\textit{Blond}) = \frac{3}{6}$
  - ▶  $P(\textit{Swedish}, \textit{Blond}) \simeq P(\textit{Swedish}) \times P(\textit{Blond}) = \frac{2}{6} = 0.333$
- ▶ With conditional independence:
  - ▶  $P(\textit{Blond} | \textit{Swedish}) = \frac{3}{4}$
  - ▶  $P(\textit{Swedish}, \textit{Blond}) = P(\textit{Blond} | \textit{Swedish}) \times P(\textit{Swedish}) = \frac{3 \times 4}{4 \times 6} = 0.5$

# Bayesian networks

- ▶ Assuming full independence isn't accurate enough
- ▶ Memorising all the possible value interactions takes too much space
- ▶ Pragmatism: some variables are independent, some aren't
- ▶ Bayes' theorem + pragmatism = Bayesian networks
- ▶ Conditional independences are organised in a **graph**
- ▶ Each node is a variable and is dependent with it's parents

## Example



American	Swedish
0.333	0.666

Table:  $P(\textit{nationality})$

	Blond	Brown
American	0	1
Swedish	0.75	0.25

Table:  $P(\textit{hair} | \textit{nationality})$

	< 40k	> 40k
American	1	0
Swedish	0.5	0.5

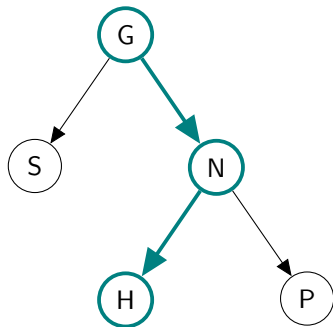
Table:  $P(\textit{salary} | \textit{nationality})$

# Structure learning

- ▶ In a tree, each node has 1 parent, benefits:
  - ▶ 2D conditional distributions (1D for the root)
  - ▶ Low memory footprint
  - ▶ Low inference time
- ▶ Use of Chow-Liu trees [CL68]
  1. Compute mutual information (MI) between each pair of attributes
  2. Let the MI values define fully connected graph  $G$
  3. Find the maximum spanning tree (MST) of  $G$
  4. Orient the MST (i.e. pick a root) to obtain a directed graph

## Selectivity estimation

- ▶ Use of **variable elimination** [CDLS06]
- ▶ Works in  $\mathcal{O}(n)$  time for trees [RS86]
- ▶ **Steiner tree** [HRW92] extraction to speed up the process



**Figure:** Highlighted Steiner tree containing nodes G, N, and H needed to compute H's marginal distribution

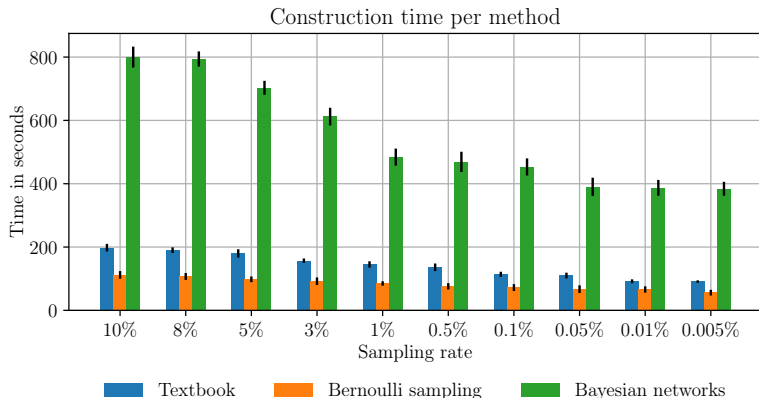


## Experimental results

# Setup

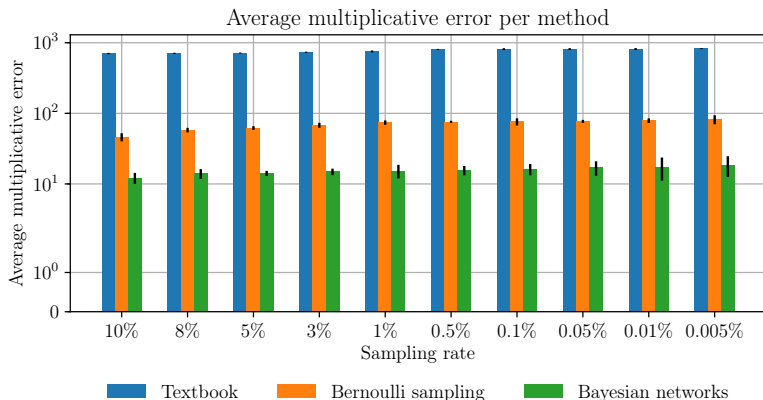
- ▶ We ran 8 queries from the TPC-DS benchmark with a scale of 20 over samples of the database 10000 times
- ▶ We compared
  - ▶ The “textbook approach” used by PostgreSQL
  - ▶ Bernoulli sampling
  - ▶ Bayesian networks (our method)
- ▶ All methods used the same samples
- ▶ We measured
  - ▶ Time needed to build the model
  - ▶ Accuracy of the cardinality estimates
  - ▶ Time needed to produce estimates
  - ▶ Values needed to store each model

# Construction time



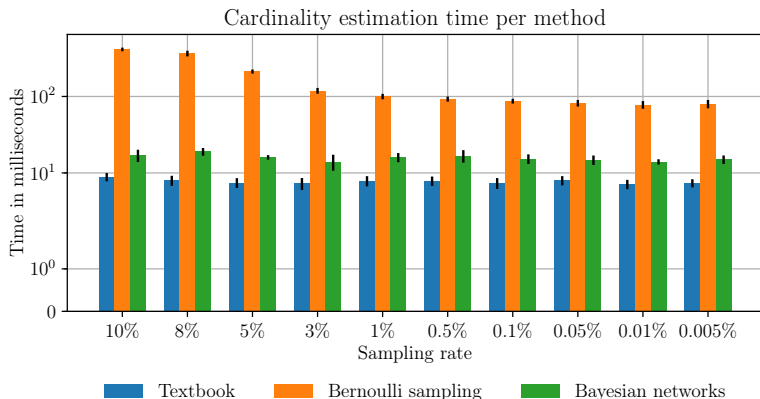
*The Bayesian networks method, with a 10% sample size, requires on average a construction time of around 800 seconds.*

## Selectivity estimation accuracy



*The Bayesian networks method, with a 10% sample size, produces estimates that are on average 10 times lower/higher than the truth.*

# Cardinality estimation time



*The Bayesian networks method, with a 10% sample size, takes on average 35 milliseconds to produce an estimate.*

# Conclusion

- ▶ Sampling is the fastest to build
- ▶ The textbook approach is the quickest to produce estimates
- ▶ Bayesian networks are the most accurate

As expected, no free lunch! But a better compromise.

*Thank you!*

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